

FIBA EUROPE CUP

TEAM UNIFORM LAYOUT APPROVAL 2016-17:

To assist in maintaining the global uniform layout for national team and club competition, we ask that at **least one (1) month prior to the first game** of the competition, **club teams must submit to FIBA Europe for approval a drawing/design of the complete uniform set** (playing shirt, shorts and warm-up shirt) which will be worn during the 2016-17 season. It is preferable that designs are sent by e-mail to sinead.gordon@fiba.com and will be accepted in advance of this one month deadline. With regard to the upcoming men's club competitions, please be reminded of the following latest deadlines for the submission of uniform layouts;

COMPETITION	COMPETITION DATE	UNIFORM DEADLINE
FIBA Europe Cup (Qualifying Round)	Wed 28/09/16	27/08/16
FIBA Europe Cup (Regular Season)	Wed 19/10/16	18/09/16

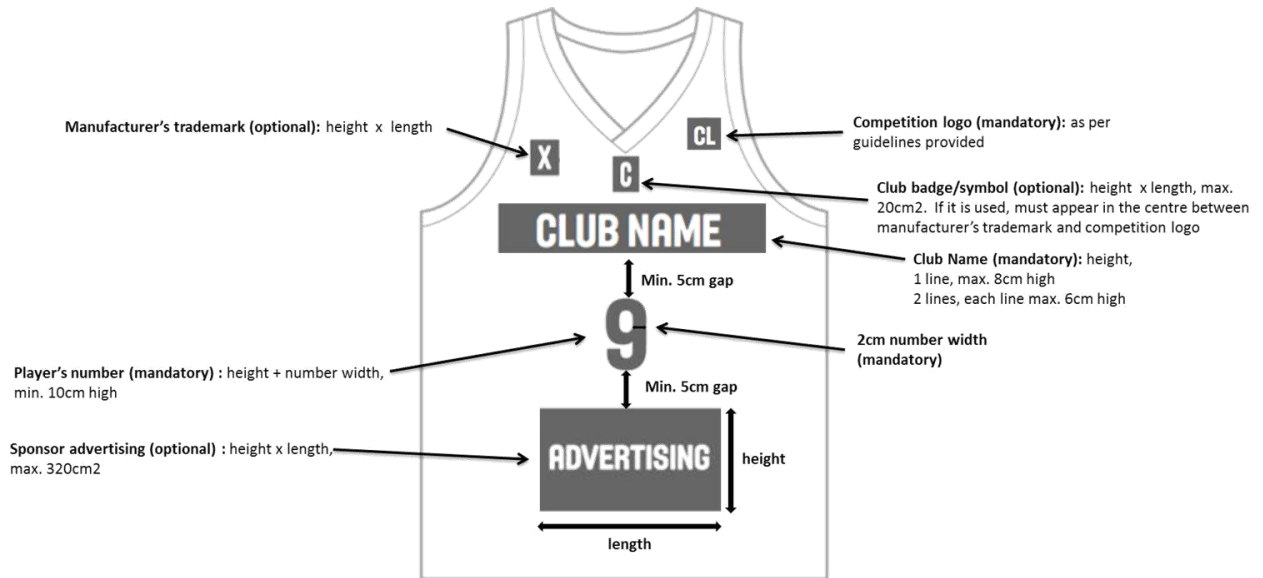
Please note that pictures alone are not sufficient to enable the uniform to be approved – **dimensions of all markings on the playing shirt (front and back), shorts and warm-up shirt MUST be provided, including confirmation of the 5cm clear zone as per the examples given in this communication.**

Please also remember the following requirements with regards to uniforms;

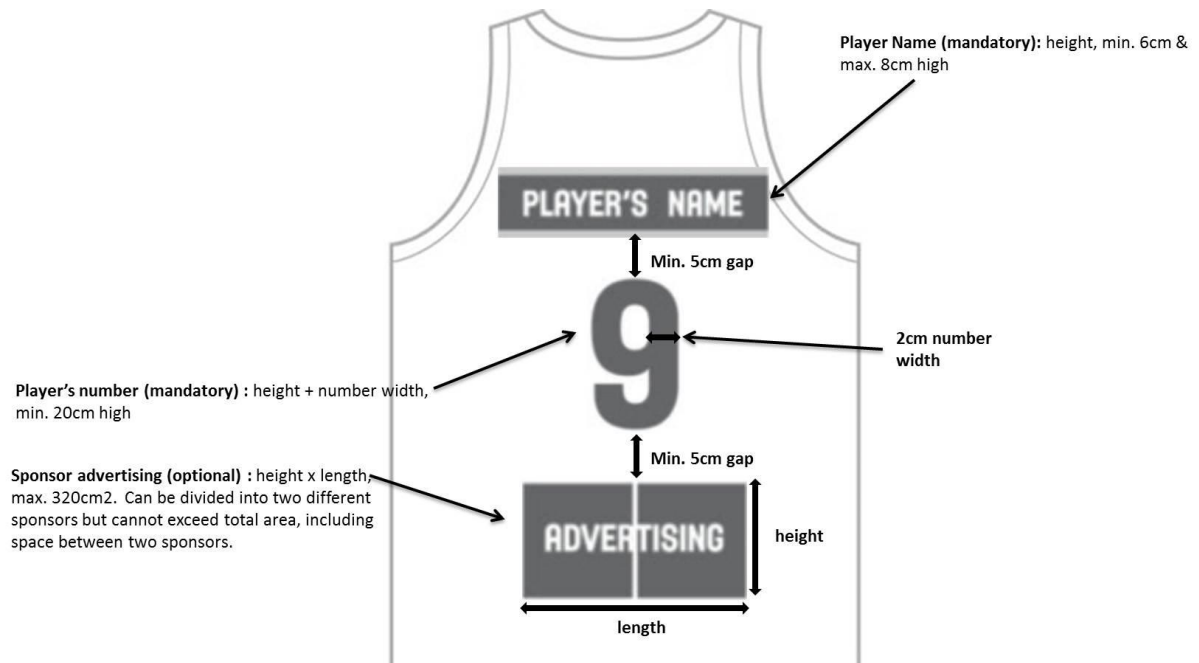
- ✓ Shirts must be of the same dominant colour front and back.
- ✓ Shorts must be of the same dominant colour front and back, preferably the same colour as the shirts. The shorts must end above the knee. Playing number is not permitted on the shorts.
- ✓ Each team member shall wear a shirt numbered on the front and back with plain numbers, of a solid colour contrasting with the colour of the shirt.
- ✓ The numbers shall be clearly visible and shall be at least 2 cm wide – i.e. the width at any point along the number shall be 2cm.
- ✓ Teams shall use numbers 0 and 00 and from 1 to 99.
- ✓ Any advertising or logo shall be at least 5 cm away from the numbers.
- ✓ Teams must have a minimum of two sets of playing shirts with the home team required to wear light-coloured shirts (preferably white) and the away team shall wear dark coloured shirts.
- ✓ However, if two teams agree, they may interchange the colour of the playing shirts by exception. This exception must be agreed to by both clubs and approved by the competitions department.

For additional information please refer to article 4.3 of the Official Basketball Rules and article 88 of the 2016-17 Regulations for European Club Competitions.

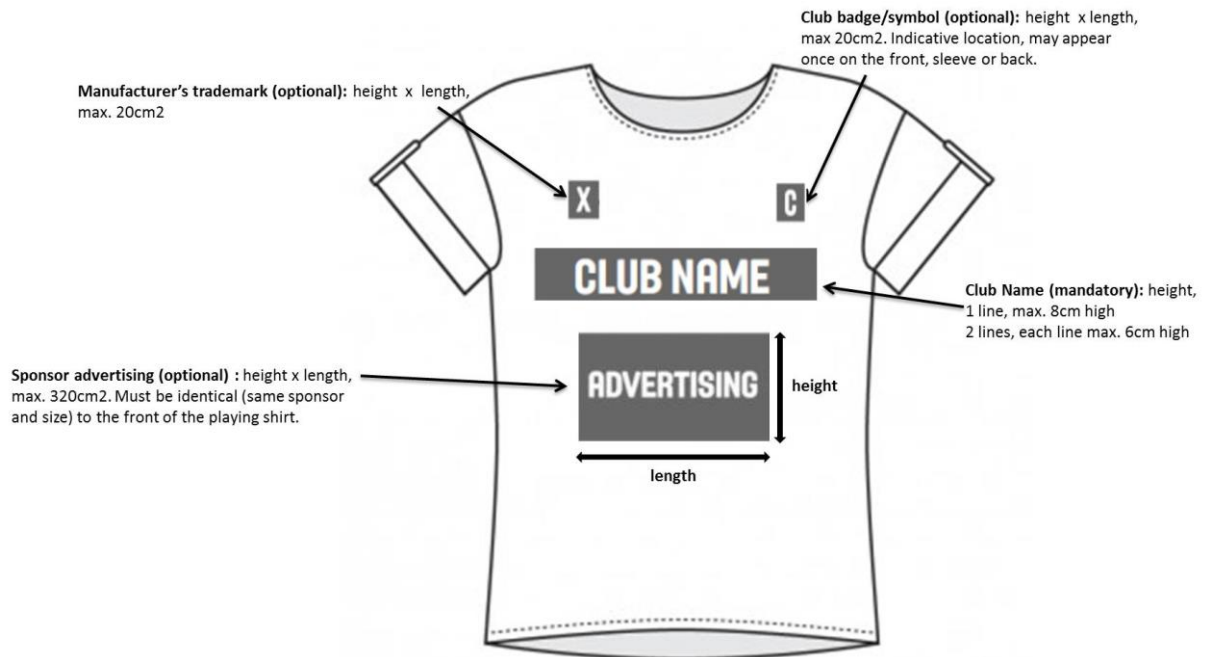
1. PLAYING SHIRT – FRONT



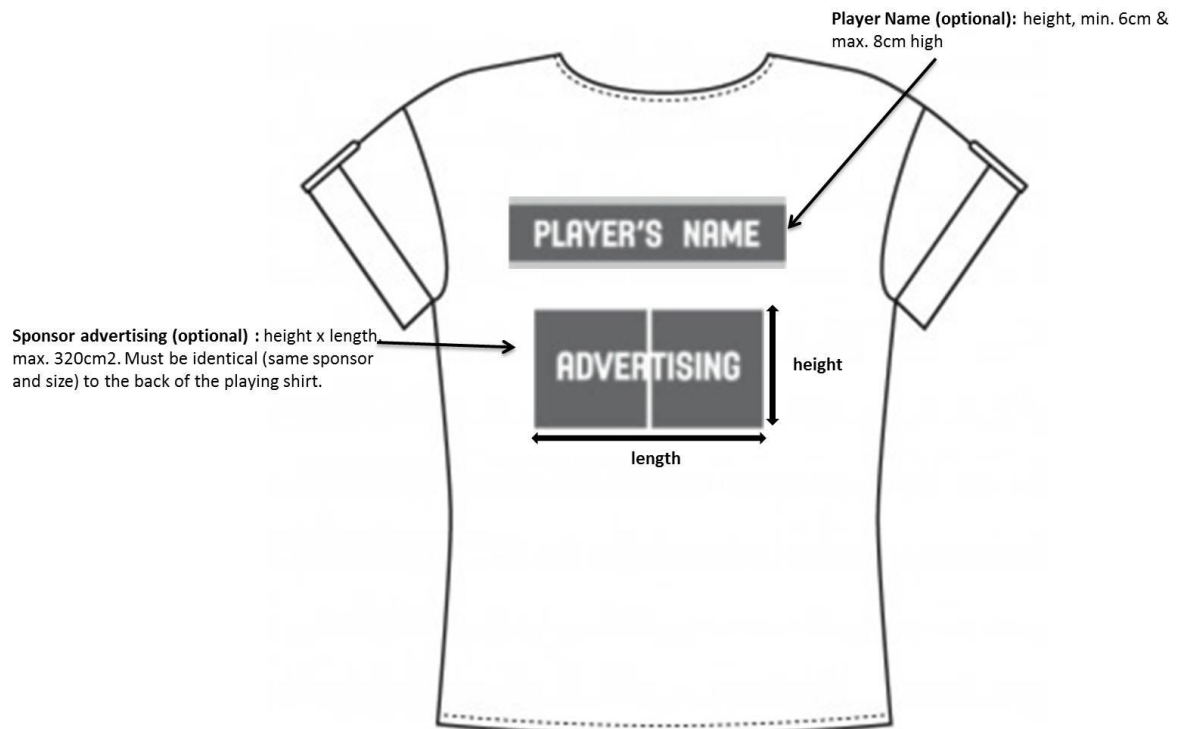
2. PLAYING SHIRT – BACK



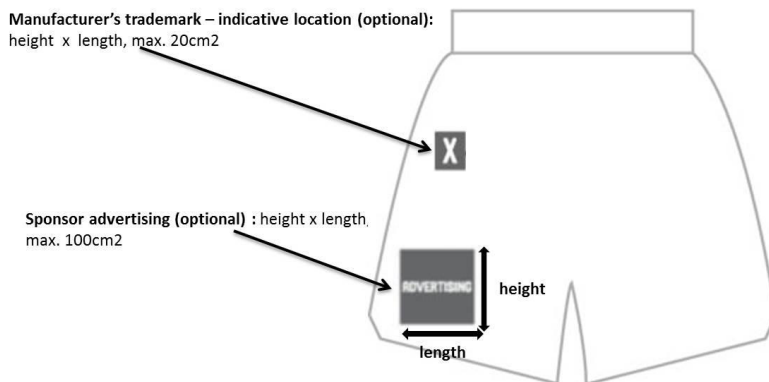
3. WARM-UP SHIRT – FRONT



4. WARM-UP SHIRT – BACK



5. SHORTS



Please also note that for the FIBA European club competitions the following restrictions regarding game equipment apply according to the Official Basketball Rules (article 4.4) and the 2016-17 Regulations for European Club Competitions.

Compression sleeves are allowed as follows:

1. For the upper leg, ending above the knee and must be covered by the playing shorts.
2. For the lower leg, ending below the knee and with a visible space between the compression and the sock.
3. For the knee, padded compression is permitted provided it ends both above and below the knee with a visible space between the knee compression and the compression shorts if applicable.
4. In any case, it is not allowed that the whole leg is covered by a combination of sleeves and socks.
5. Please note that undergarments and compression tank tops are only permitted if they are not visible when the player is standing.
6. Advertising is prohibited on these items but the manufacturing logo is permitted, provided that it occupies an area of maximum area of 12cm².

The following conditions apply regarding the colour of the compression sleeves:

1. Must be black or white or one of the colours of the respective team's uniform
2. In any case, all players on the same team must wear the compression sleeves of the same colour.

Example 1:

- Team A plays in Red, with Yellow trim/numbers/detailing on the shirt: **The compression sleeves may be Red, Yellow, Black or White only.**

Example 2:

- Team A plays in White, with Red trim/numbers/detailing on the shirt: **The compression sleeves may be Red, White or Black only.**

Socks: All players on the team must have the same colour of socks. Socks need to be visible – i.e. low-cut socks are not allowed. No other competition logos (e.g. NBA) are allowed on the socks or any other part of the game equipment.

Taping: Taping of arms, shoulders, legs etc. should be transparent or close to skin colour.