



3x3 Rules of the Game

Court and Ball	A regular 3x3 court playing surface is 15m (width) x 11m (length) A size 6 ball shall be used in all categories
Team roster	Four players (4) Three (3) + One (1) substitute Note: game must start with 3 (three) players in elite competitions
Referee(s)	One (1) Note: organizer may appoint two (2)
Time/Score keeper(s)	Two (2)
Time-outs	One (1) per team, 30 seconds
Initial possession	Coin flip Note: the team that wins the coin flip decides whether it takes the ball or leaves it, in order to get it in a potential overtime
Game duration & Score limit	1 (one) x 10 minutes, playing time Score limit: 21 points. Applies to regular playing time only Note: if a game clock is not available, running time length is at organizer's discretion. FIBA recommends setting score limit in line with the game duration [10 minutes/10 points; 15 minutes/15 points; 20 minutes/21 points]
Overtime	First team to score two (2) points wins the game
Scoring	One (1) and Two (2), if scored behind the arc
Shot clock	12 seconds Note: if a shotclock device is not available, referee to warn and count down the 5 (five) last seconds
Possession following a successful field goal	Defense possession Right underneath the hoop Ball to be dribbled or passed to a player behind the arc Defensive team not allowed to play for the ball inside the "no-charge semi-circle" area underneath the basket
Possession following a dead ball	"Check ball" exchange behind the arc (at the top)
Following a defensive rebound	Ball to be dribbled/passed behind the arc
Following a jumpball situation	Defense possession
Following a shooting foul	One (1) free throw Two (2) free throws, if foul committed behind the arc
Foul limit per player	Four (4)
Foul limit per team	Seven (7)
Penalty situation	One (1) free throw
Substitutions	In dead ball situations, prior to the check ball The substitute can enter the game after his teammate steps off the court and establishes a physical contact with him behind the end line opposite the basket. Substitutions require no action from the referees or table officials

Notes:

***A player is considered to be "behind the arc" if neither of his feet are inside nor step the arc**
****Official FIBA Basketball Rules apply for all game situations not specifically mentioned above**
*****Refer to 3x3 Rules of the Game text version for classification rules and protest procedures**